VLBI simulations to GRASP-like satellites at GFZ

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Motivation				

• Scientific goal: Meeting the requirements on a global TRF with an accuracy of 1 mm and a stability of 0.1 mm/yr

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- GRASP proposal submitted to NASA's "Earth Venture Mission-2 Opportunity" in December 2015 (Bar-Sever et al., 2009, 2015)
- E-GRASP/Eratosthenes proposal submitted to ESA's "Earth Explorer Opportunity Mission EE-9" in June 2016 (Biancale, 2016)

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GFZ contribution

• VLBI simulations to (E-)GRASP

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Orbit configurations

- 925 km × 1400 km (GRASP)
- 755 km × 7465 km (E-GRASP)

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Orbit configurations

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Network configurations

- 10 stations: typical 10 station IVS global network
- 20 stations: 10 station network plus VLBA (Astronomy, U.S.)
- 30 stations: 20 station network plus extra 10 European stations

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Station n	etworks			



Figure: 10 stations network (IVS stations)

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Figure: 20 stations network (IVS + VLBA stations)

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Figure: 30 stations network (IVS+VLBA+additional European stations)

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Strategy				

VieVS@GFZ Simulations

1. Scheduling

- For each network, a standard 24 h VLBI schedule (observing quasars) was generated with VIE_SCHED (Sun et al., 2014)
- Satellite observations added when possible
 - A station observes the satellite whenever it and at least one other station can track it above 10° elevation angle
 - 2 minutes sampling interval
 - $\bullet\,$ Quasar observations from ± 2 minutes relative to the satellite observation removed

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2. Simulation

• VLBI observations simulated for the schedules with VIE_SIM

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VieVS@GFZ Simulations

2. Simulation

- VLBI observations simulated for the schedules with VIE_SIM
- Simulation of the random error sources:
 - Zenith wet delays based on the turbulence model of Nilsson and Haas (2010)
 - Station clocks modeled as random walk plus integrated random walk processes (Herring et al., 1990) with an Allan standard deviation $ASD = 1 \cdot 10^{-14}$ @50 min
 - White noise of 30 ps

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VieVS@GFZ Simulations

3. Estimation

- Simulated observations analyzed with the VieVS2tie software (Plank et al., 2014)
 - Estimated parameters: clocks, ZWD, gradients, EOP, station coordinates
 - Quasar coordinates and (E-)GRASP orbit fixed
 - 3 solutions:
 - a) Original quasar only schedule
 - b) Quasar + (E-)GRASP schedule, applying NNT/NNR for datum definition
 - c) Quasar + (E-)GRASP schedule, no datum constraints (datum realized by the known (E-)GRASP orbit)

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Results				

10 Stations (RMS Scatter)







10 Stations (RMS Scatter)



- Improvement when (E-)GRASP observations are used in addition to quasar ones, relative to quasar only.
- Without NNT/NNR, repeatabilities get worse. Smaller degradation for E-GRASP.







 Sub-centimeter accuracy for 13 (GRASP) and 17 (E-GRASP) out of the 20 stations and the known orbit.







• Sub-centimeter accuracy for 24 (GRASP) and 29 (E-GRASP) out of the 30 stations and the known orbit.



30 Station network: Number of observations



More observations to E-GRASP possible.



30 Stations and 755x7465 Orbit (RMS Scatter)



 Insufficient estimation in case of only VLBI observations to E-GRASP.

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2 Simulations with VieVS@GFZ



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Simulations of the VLBI Accuracy of E-GRASP

• Simplistic simulations outside of VieVS@GFZ including measuring the spacecraft position/velocity were developed based on **error analysis** techniques.

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Simulations of the VLBI Accuracy of E-GRASP

- Simplistic simulations outside of VieVS@GFZ including measuring the spacecraft position/velocity were developed based on **error analysis** techniques.
- Reasonable estimates of uncertainties in quantities related to the measurement process are used, including uncertainties in
 - delay measurements
 - rate measurements
 - atmosphere
 - station position displacements
 - spacecraft position and velocity offsets
 - spacecraft orientation
 - clock offsets and clock rate offsets





- Improvement in case of more stations and more dense networks (VLBA, Europe).
- Along and cross track direction position uncertainties of about 5 mm, in nadir of about 1 cm.



Spacecraft Velocity Uncertainty: 2 Orbits x 3 Networks



- Improvement in case of more stations and more dense networks (VLBA, Europe).
- Spacecraft velocity uncertainty better than $1 \frac{mm}{s}$.



Station Position Uncertainty: 2 Orbits x 3 Networks



• Station position uncertainty of about 1 cm.

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Spacecraft tracking rates



Figure: Fraction of VLBI observations as a function of spacecraft tracking rate

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	Conclusion	S				
	 Number of participating VLBI stations is very important for observing (E-)GRASP 					
	Additional stations provide improved resultsDense networks with many short baselines are important					
	 Station station experi 	on repeatabiliti ns and the know ment	es mostly below n E-GRASP orb	1 cm in case of 3 it from a 24 h	0	
	• Insuff VLBI \rightarrow Ob	icient estimation observations to oservations to qu	of station posit E-GRASP. lasars are essent	ions in case of on ial	ly	





Thank you very much for your attention.

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755x7465 Orbit (RMS Scatter)

20 Stations



30 Stations



(E-)GRASP Simulations